



European
Commission

Erasmus+ Alliances for Innovation

RESKILLING AND UPSKILLING

A SENSE OF INITIATIVE

INNOVATION

GREEN SKILLS

DIGITAL SKILLS

COOPERATION

ENTREPRENEURIAL
MIND-SETS

NEW SKILLS
NEW CURRICULA

June, 2021

Image: © MH, stock.adobe.com

Is your organisation interested in forming an alliance to boost innovation, new skills and an entrepreneurial mindset in vocational education and training and higher education?

Find partners in the EU and beyond and apply for funds now!

What are the skills that young people and adults need to tackle pressing societal challenges, such as climate change, rapid digitalisation, changing demographics, artificial intelligence and to actively contribute to a highly **innovative and more resilient society**?

This question is at the core of a new Erasmus+ Call **Alliances for Innovation** aim to foster innovation through **cooperation and flow of knowledge** among higher education (HE), initial and continuous vocational education and training (VET), and the broader socio-economic environment, including research.

To boost innovation in Europe apply for one or both of the following Lots:

Alliances for Education and Enterprises...

... are transnational, structured and result-driven projects that bring together enterprises and both VET and HE providers to work together in partnership within **one or several different economic sectors**. They can address either both VET and HE or just one of these educational fields.

Projects in LOT 1 intend to implement one or more of these activities:



Alliances for Sectoral Cooperation on Skills (implementing the 'Blueprint')...

... seek to create new strategic approaches and cooperation for concrete skills development solutions in a specific sector or area. This initiative will implement one major action of the [European Skills Agenda](#) for sustainable competitiveness, social fairness and resilience, the [Pact for Skills](#).

The Pact for Skills will build on and absorbs the Blueprint for Sectoral Cooperation on Skills. Therefore, Alliances under Lot 2 will support the implementation of the Pact by developing a sectoral skills strategy. This strategy has to lead to systemic and structural impact on reducing skills shortages, gaps and mismatches, as well as ensuring appropriate quality and levels of skills.

In view of the design of training programmes, proposals should address urgent skills needs of people in working age as well as emerging occupational profiles (covering EQF levels 3-5 as well as EQF 6-8).



Images (from top left to bottom right): © Blue Planet Studio, Viacheslav Iakobchuk, anephoto, chokniti, stock.adobe.com

The following core activities should be implemented in Lot 2



Strategic approach to **sectoral cooperation** on skills



European sector-wide agreed 'core' **curricula** and **training programmes**



Long term action plan for the progressive roll-out of project deliverables

Proposals must focus on one of the **14 industrial ecosystems**:
(Only one proposal per industrial ecosystem will be funded*)

Lot 1	Tourism	Creative & Cultural Industries	
	Aerospace & Defense	Textile	Electronics
	Mobility-Transport-Automotive	Low-carbon energy-intensive industries	
	Renewable Energy	Agri-Food	Health Digital
	Construction	Retail	Proximity & Social Economy

* At equal quality, a proposal covering an ecosystem that is not at all covered by an ongoing Blueprint Alliance will be assessed as more relevant. You can find the previous Blueprints in the [Erasmus+ project results platform](#).

Proposals in Lot 1 and Lot 2 should focus on...



Digital Skills



Green Skills



EU wide instruments and tools, whenever relevant (EQF, ESCO, Europass, EQAVET, ESG).



Deadline for submission of applications:
7 September 2021 – 5 pm (Brussels time)

Icons: © xnimrodx, mynamepong, prettycons, Flaticons.com

Who can take part in the Alliances?

- Private or public organisations legally established in a **Programme Country** or in any **Partner Country** and listed under the Eligibility Criteria of this Call in the [Erasmus+ Programme Guide](#) (p.230-231) can join as full partners, affiliated entity or associated partner.
- One of the full partners will be the **coordinating organisation**, which will apply for the Erasmus+ grant. This organisation must be legally established in a **Programme country**.



Each Alliance should involve...

Lot 1

at least **8 full partners**:

- ≥ **3** labour market actors* and
- ≥ **3** education and training providers (VET and HEIs)

at least **4 programme countries**

Lot 2

at least **12 full partners**:

- ≥ **5** labour market actors* and
- ≥ **5** education and training providers (VET and HEIs)

at least **8 programme countries**

* Labour market actors are enterprises or companies or representative intermediary organisations, such as chambers, trade unions or trade associations.

! Partnerships in LOT 1 and LOT 2 should include at least **one HE institution** and **one VET provider** as full partner.

What funding is available in 2021?

	Max. EU Grant per project	Duration
Lot 1	1 million €	2 years
	1.5 million €	3 years
Lot 2	4 million €	4 years



Image: © Andrey Popov, stock.adobe.com

Interested in applying?

Find more details in the [Erasmus+ Programme Guide](#).

To learn more about the submission procedure, consult the [Online Manual on EU Funding & Tenders](#)

Apply via the [EU Funding & Tenders Portal](#).

For specific questions please contact EACEA-EPLUS-ALLIANCES@ec.europa.eu.



Luxembourg: Publications Office of the European Union, 2021
© European Union, 2021

Reuse is authorised provided the source is acknowledged.
For any use or reproduction of photos or other material that is not under the EU copyright, permission must be sought directly from the copyright holders.

PRINT EC-02-21-670-EN-C ISBN 978-92-9484-637-2 doi:10.2797/671235
PDF EC-02-21-670-EN-N ISBN 978-92-9484-636-5 doi:10.2797/372850